CONTACT:
Alex Josef
ajosef@zgla.com

MEDIA ADVISORY

S2 GAMES LAUNCHES NEW *SAVAGE* WEB SITE

WWW.S2GAMES.COM

NEW YORK, NY – April 8, 2003 - S2 Games has launched a brand new web site for its upcoming multiplayer PC game *SAVAGE: The Battle for Newerth.* Gamers can visit www.s2games.com to view updated game information, download screenshots, and to sign up for the beta-test. The new site now boasts a gameplay section including a full description of the Human Race with a tech tree, units, buildings, items and weapons. Additionally, the site describes how Commanders and Warriors will communicate in the ground-breaking new genre of RTSS where there is real-time communication between a team's Commander and his Warriors.

With the creation of a new gameplay genre, the Real-Time-Strategy Shooter (RTSS), *Savage* expertly redefines the first-person shooter and real-time strategy genres by combining elements of both into one cohesive experience. Set in a unique fantasy world eons from now where Humans and Beasts violently battle for their very existence, *Savage* transports PC gamers to the next level in multiplayer gaming. The result of this meld is a truly unique experience that enables the player to opt for either the fast paced, run-and-gun action of a FPS (playing as a Warrior) or the more cerebral and tactical planning of a RTS (playing as a Commander). Because *Savage* offers fully developed aspects of each genre, players must work together as a team in order to defeat their opposition.

S2 Games and iGames Publishing will be showing *Savage* at E3 in Booth #2466 in West Hall of the Los Angeles Convention Center.

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PR Contacts:

Zeitgeist Communications   Zeitgeist Communications

Alex Josef
310/392-4330
ajosef@zgla.com

John Foster
310/392-4330
jfoster@zgla.com